

## **Heidi Biggs, HCI/d Research & Design**

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heidibiggdesign.com

### **Education**

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- 2023 **PhD in Informatics focused on Human Computer Interaction**  
The Pennsylvania State University, College of Information Sciences and Technology (IST)  
*Dissertation Title:* Mapping new Terrains in Sustainable HCI: Land/body Doubling and Justice-Oriented Critical Posthuman Subjectivities  
*Chair:* Shaowen Bardzell *Committee:* Daniel Susser (Social Informatics and Ethics); Yubo Kou (HCI) Eduardo Navas (New Media and Art Theory); Audrey Desjardins (IxD: School of Art + Art History + Design University of Washington)
- 2019 **Master of Design in Interaction Design**  
University of Washington, School of Art + Art History + Design  
*Thesis Title:* Feeling Climate Change: Intersections of Everyday Cycling and Climate Change  
*Committee:* Audrey Desjardins, Design (Chair); Jason Germany, Design; Guillaume Mauger, University of Washington Climate Impacts Group
- 2017 **User Centered Design Certificate; Professional and Continuing Education**  
University of Washington, Human Centered Design and Engineering
- 2007 **Bachelor of Arts in English Literature**  
University of Washington, College of Arts and Sciences

### **Research and Professional Experience**

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- August 2023 – Present **Research Scientist II**, Georgia Institute of Technology School of Interactive Computing; *Atlanta, GA*
- Sept 2020 – August 2023 **Graduate Research Assistant**, The Pennsylvania State University; *State College, PA*
- June 2020 – July 2023 **Master of Design Thesis Commentator**, University of Washington; *Seattle, WA*
- Sept 2019 – Jan 2021 **Product Designer**, Palador; *Seattle, WA*
- Jan 2018 – Sept 2020 **Research Assistant**, University of Washington; *Seattle, WA*
- July 2014–January 2018 **Web Designer, CDK Global Digital Marketing**; *Seattle, WA*

### **Teaching Experience**

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- June–Aug 2019 **Lecturer, University of Washington**; *Seattle, WA*  
Co-Taught Simpson Center sponsored Summer Institute in the Arts and Humanities undergraduate research intensive with the theme of ‘Building Alternate Worlds.’
- April–June 2019 **Teaching Assistant, University of Washington**; *Seattle, WA*  
Design 208: Survey of Design History: read essays, graded tests and mentored student projects.
- April–June 2018 **Reader & Grader, University of Washington**; *Seattle, WA*  
Design 208: Survey of Design History: graded and gave feedback on essays and tests.
- January–March 2018 **Teaching Assistant, University of Washington**; *Seattle, WA*  
Design 209: Introduction to Typography: gave critique, graded tests and assignments.

## Awards and Distinctions

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### *Fellowships*

- 2022-2023 **Penn State Center for Humanities and Information Pre-Graduate Fellowship**  
Interdisciplinary fellowship bridging the humanities and information science.  
Total award \$24,000
- 2018-2019 **Joff Hanauer Endowment for Excellence in Western Civilization**  
Simpson Center of the Humanities; University of Washington  
Human and Non Human Interaction in the Anthropocene, Interdisciplinary Graduate Seminar  
Total award \$5,000

### *Paper Awards*

- 2021 **DIS 2021 Honorable Mention Pictorial**  
Moving Design Research: GIFs as Research Tools

### *Travel Awards*

- 2023 **IST Travel Award**; College of Information Sciences and Technology; Penn State University
- 2019 **Striker Award**; Division of Design Travel Award; University of Washington  
For travel to Designing Interactive Systems (DIS) 2019
- 2019 **NSF Travel Award**; for travel to Society of Literature, Science and the Arts Conference 2019
- 2019 **SLSA Travel Award**; for travel to Society of Literature, Science and the Arts Conference 2019

### *Professional*

- 2017 **Quarterly 'Make it Matter' Award**; CDK Global Digital Marketing  
For innovative leadership in design

### *Academic*

- 2003–2007 **Dean's List**; University of Washington & Western Washington University
- 2006 **Invited to Honors English Program**; University of Washington
- 2003 **Presidential Scholarship Recipient**; Western Washington University
- 2003 **Clarinet Performance Scholarship**; Western Washington University

## Publications

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### *Peer Reviewed Journal Articles*

- Under Review Navas, E., Meeken, L., **Biggs, H.** (2024) Data-Mining and AI Visualization of Key Terms from U.S. Supreme Court Cases from 1789 to 2022, *Digital Humanities Quarterly*
- November 2023 Nicenboim, I., Oogjes, D., **Biggs, H.** (2023). Decentering Through Design: Making Posthuman Knowledge; *Human-Computer Interaction Journal*
- May 2021 Mengist, N. E., Sidibe, M., **Biggs, H.**, Fox, T., Thurtle, P., & Desjardins, A. (2021). World building: Creating alternate worlds as meaningful making in undergraduate education. *Art, Design & Communication in Higher Education*, 20(1), 29-47.

### *Book Chapters*

- Forthcoming Biggs, H., Oogjes, D., Bardzell, S. (2024) "Film in More-Than-Human Design: Using Film to Envision Beyond the Human" *Seeing Interaction Design*, Editor Eli Blevis, Springer 2024

### *Peer Reviewed Archival Conference Papers and Pictorials*

- July 2023 **Biggs, H.**, Marcotte, A., Bardzell, S. TikTok as a Stage: Performing Rural #farmqueer Utopias on TikTok *Proceedings of the 2023 Conference on Designing Interactive Systems (DIS 2023)*. ACM. (acceptance rate 24%)
- April 2023 **Biggs, H.**, Suttles, S., Bardzell, S. Redlining Maps and Terrains of Sustainability: Interdisciplinary

Mapping of Racialized Redlining to Present-Day Sustainability Agendas in HCI *Proceedings of the 2021 Conference on Human Factors in Computing Systems (CHI 2023)*. ACM. (acceptance rate: 28.4%)

April 2023 Benjamin, J., **Biggs, H.**, Berger, A., Rukanskaite, J., Heidt, M., Merril, M., Pierce, J., Lindley, J. The Entoptic Field Camera as Metaphor-Driven Research-through-Design with AI Technologies *Proceedings of the 2021 Conference on Human Factors in Computing Systems (CHI 2023)*. ACM. (acceptance rate: 28.4%)

October 2021 **Biggs, H.**, Joshi, T. Murphy, R. Bardzell, J., Bardzell, S. Alternatives to Agrilogistics: Designing for Ecological Thinking. *Proceedings of the ACM on Human-Computer Interaction*, Vol. 5, CSCW2, Article 413 (October 2021), 31 pages. ACM.

June 2021 **Biggs, H.**, Key, C., Desjardins, A., Psarra, A. Moving Design Research: GIFs as Research Tools *Proceedings of the 2021 Conference on Designing Interactive Systems (DIS 2021)*. ACM. (acceptance rate 26.7%) (**Honorable Mention: top 1% of pictorials and papers**)

May 2021 **Biggs, H.**, Bardzell, J., Bardzell, S. Watching Myself Watching Birds: Abjection, Ecological Thinking, and Posthuman Design. *Proceedings of the 2021 Conference on Human Factors in Computing Systems (CHI 2021)*. ACM. (acceptance rate: 26.3%)

May 2021 Desjardins, A., **Biggs, H.** Data Epics. *Proceedings of the 2021 Conference on Human Factors in Computing Systems (CHI 2021)*. ACM. (acceptance rate: 26.3%)

July 2020 **Biggs, H.**, Desjardins, A. Crafting and Embodied Speculation: An accounting of prototyping methods. *Proceedings of the 2020 Conference on Designing Interactive Systems Conference (DIS '20)*. (pp. 697-709). ACM. (acceptance rate: 27%)

April 2020 **Biggs, H.**, Desjardins, A. High Water Pants: Designing Embodied Environmental Speculation. *Proceedings of the 2020 Conference on Human Factors in Computing Systems (CHI 2020)*. ACM. (acceptance rate 24%)

April 2020 Desjardins, A., **Biggs, H.**, Viny, J., Key, C. IoT Data in the Home: Observing Entanglements and Drawing New Encounters. *Proceedings of the 2020 Conference on Human Factors in Computing Systems (CHI 2020)*. ACM. (acceptance rate 24%)

June 2019 Desjardins, A., Key, C., **Biggs, H. R.**, & Aschenbeck, K. (2019, June). Bespoke Booklets: A Method for Situated Co-Speculation. In *Proceedings of the 2019 Conference on Designing Interactive Systems Conference (DIS' 19)*. (pp. 697-709). ACM. (acceptance rate: 25%)

#### ***Doctoral Consortium***

July 2023 **Biggs, H.** Designing Posthuman Data: Mapping Relations Between Bodies, Land, and Data *Companion Publication to Proceedings of the 2023 Conference on Designing Interactive Systems (DIS 2023)*. ACM.

#### ***Workshops***

April 2023 Wiczorek-Berkes, C., **Biggs, H.**, Jack, M., Forlano, I., Bardzell, S. Collective Healing to Support Design Futures: Building Community and Exploring Methods. *Proceedings of the 2023 Conference on Human Factors in Computing Systems (CHI 2023)*. (Acceptance Rate 35%)

September 2022 Wiczorek-Berkes, C., **Biggs, H.**, Jack, M., Forlano, I., Bardzell, J., Bardzell, S., *It Starts with Healing: Acknowledging Collective Trauma in Participative Futuring*, Conference on Participatory Design 2022 (PDC'22)

#### ***Position Papers***

May 2022 **Biggs, H.** (2022) Histories of Data and Critical Environmental Justice. Workshop at the ACM Conference on Human Factors in Computing Systems (CHI'22)

June 2019 **Biggs, H.,** Desjardins, A. (2019) Everyday Acts of Noticing. Workshop at the ACM Conference on Designing Interactive Systems (DIS'19).

*Dissertation*

August 2023 **Biggs, H.** (2023) Mapping New Terrains in Sustainable HCI: Land/Body Doubling and Justice-Oriented Critical Posthuman Subjectivities

*Master Of Design Thesis*

June 2019 **Biggs, H.** (2019) Feeling Climate Change: Intersections of Everyday Cycling and Climate Change. School of Art + Art History + Design, University of Washington.

*Magazine Articles*

June 2019 **Biggs, H.** High Water Pants: Intersections of Everyday Cyclists and Climate Change. Arcade Magazine 37.2 (November 2019)

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**Conference Presentations**

*Paper Presentation*

March 2023 **GAN to the Mississippi: Generative Adversarial Networks for Posthuman Relations to Place**  
Presented at the American Association of Geographers (AAG) Conference 2023;  
Critical Visual Methodologies Session

*Panel and Round Table Presentation*

April 2023 **Experiences of Queer and Trans Graduate Students: A Panel Discussion**  
American Society for Engineering Education Zone 1 Conference; Penn State University

September 2020 **Crafting Commons: A round table on cybercraft networks**  
Our Networks Conference 2020; Online, Based out of Toronto, Ontario, Toronto Media Arts Center.

November 2019 **Speculative Design in Climactic Times Round Table**  
Society of Literature, Science and the Arts Conference, UC Irvine, CA

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**Exhibitions & Performances**

September 2019 **Textile Intersections Conference Exhibition;** London, UK  
High Water Pants: Tangible Intersections of Everyday Cyclists and Climate Change

June 2019 **MFA & MDes Thesis Exhibition;** Henry Art Gallery, Seattle, WA  
Feeling Climate Change: Intersections of Everyday Cycling and Climate Change

April 2019 **On the Boards Performance Lab;** Seattle, WA  
Racquetball Score Sound Performance

April 2019 **Design Trouble Symposium;** University of Washington, Seattle, WA  
Racquetball Score Sound Performance

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**Workshops and Jamborees Attended**

August 2022 **Design Research Works Jamboree 2022**  
Lake District UK; funded by UK Future Leaders Fellowship

May 2022 **Towards a Material Ethics of Computing: Addressing the Uneven Environmental Stakes of Digital**

## **Infrastructures**

Conference on Human Factors in Computing Systems (CHI) 2022

- June 2019 **Noticing as a Method for Design Research**  
Designing Interactive Systems Conference (DIS) 2019
- October 2018 **Envisioning Other Worlds: The Place of World Building in a Liberal Arts Education**  
Comparative History of Ideas Department, University of Washington
- May 2018 **Long(er)-Term Design Thinking Workshop**  
NSF-Sponsored Workshop; University of Washington

## **Invited Speaking Events**

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- Jan 13, 2022 **Design 206 Design Methods; Online, University of Washington**  
The Urgency of Climate Change
- June 11, 2021 **Everyday Design Studio and Studio Tilt Speaker Series; Online, Hosted by Simon Frasier University**  
Posthuman Noticing as a Design Provocation
- April 20, 2021 **Symposium on Design Graduate Education; Online, Hosted by University of Washington**  
How's Grad School Going? A Discussion with Current Design Graduate Students
- Nov 10, 2020 **Design 582 Masters Seminar; University of Washington**  
Sustainable Human Computer Interaction and the Anthropocene
- July 2019 **DXARTS 410 Embodied Wearable Technology; University of Washington**  
Raquetball Score and Embodied Instruments

## **Press**

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- June 2021 **Penn State News; June 11, 2021; Jessica Hallman**  
"Treating non-humans as stakeholders key to sustainable technologies"
- June 2021 **Science Blog; June 13, 2021**  
"Treating non-humans as stakeholders key to sustainable technologies"
- June 2021 **Florida News Times; June 14, 2021**  
"Treating non-humans as stakeholders key to sustainable technologies"

## **Service**

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- 2024 CHI Associate Paper Chair, Critical Computing and Sustainability
- 2023 DIS Associate Paper Chair, Critical Computing and Design Theory and Change Through Design
- 2023 DIS Student Volunteer Coordinator Co-Chair
- 2022 CHI Student Volunteer
- 2020-2022 Reviewer Designing Interactive Systems (DIS)
- 2021-2023 Reviewer Conference on Human Factors in Computing Systems (CHI)
- 2022 Reviewer Tangible and Embedded Interactions (TEI)
- 2022 Reviewer International Association of Societies of Design Research (IASDR)
- 2022 Reviewer Computer Supported Cooperative Work (CSCW)